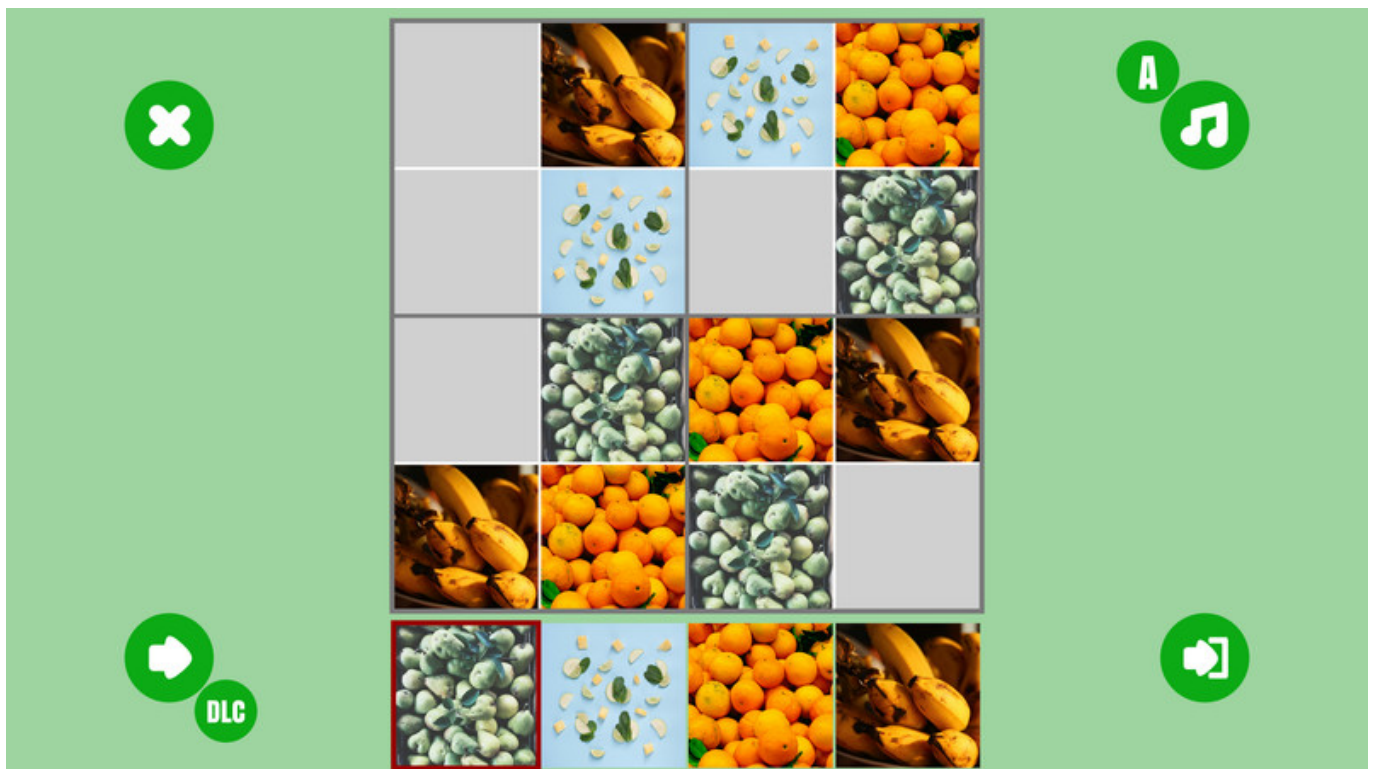

Sanctum 2: Ruins Of Brightholme Download Without Key



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About This Content

Explore the dark depths of the Slums of Brightholme! This expansion adds four new maps that will once again brutally challenge your maze building abilities! Play with the new unlockable towers such as the crazy random Makeshift tower, or saw your foes up into pieces with the very first melee weapon in Sanctum 2 – the Circle Saw! Of course you'll see new enemies as well, such as the Infected Explorer, a hybrid between a human and a Walker. And finally, there will be seven new unlockable perks, including the Thor Module, that causes towers to emit shockwaves whenever they kill an enemy.

Key Features:

- THOR MODULE!
- 4 New Unique Maps - Explore the dark side of Elysion!
- 2 New Weapons - Nailgun and CIRCLE SAW!
- 2 New Towers
- 2 New Enemies
- 7 Additional Perks (incl THOR MODULE)

Note: Ruins of Brightholme is included in the Sanctum 2 [Season Pass](#) and is part 2/4 in a series of DLC for Sanctum 2

Title: Sanctum 2: Ruins of Brightholme
Genre: Action, Indie, Strategy
Developer:
Coffee Stain Studios
Publisher:
Coffee Stain Publishing
Release Date: 5 Sep, 2013

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English,French,Italian,German,Japanese,Russian







sanctum 2 ruins of brightholme

The best game i've ever bought on steam. The game force you to be creative on how to eliminate the target rather than just follow the instruction. Making it more exciting.. This has to be the absolute worst running game I have ever played. I liked the prospect of being able to play in an historical context, but the controlling the pawns with a seemingly random rythm is so hard to do. Not to mention how roughly the game moves; there is no clear dilineation between the sounds I am making with "wasd" and the examples that are expected of me. the controls either need to be simplified or they need to be easier to understand. If you expect me to follow a pattern, I need to be able to see that pattern (i.e. Dance Dance Revolution).

I quit the game in the first minute out of confusion. Firstly, there is not currently an instrutions or directions screenV interface, just "continue" and "quit". Secondly, there is no clear game tutorial sequence-- even having a single fram that says tutorial would have been nice-- because "Listen closer" is so vague. Thirdly, the reason I quit is that I thought the game had frozen.

Now after reading the reviews and all discussions, I found that the game is based on the rythm of the background noises. This by the way should have been mentioned in the game description. I tired to give the game another chance and I will say that I was able to make so much more progress, I marched down the trail, linked up with my battalion, and then I stumbled into a bug where my men were left behind while marching to the range. This is when I quit for the second time.

I will not be giving this game a third try until significant changes andVor updates are made. I am all out of words, I dont think I could be more disappointed..

J.. Really incredible game, very polished. It's a tad short, but not a big deal for the low price. This will be something you show everyone when they try the Vive. Even the credits screen is great.. There's a National Socialism sing-a-long & the main character grumpily refuses to comment on the jews.

GOTY. All the bad stuff:

*Garbage for how much it costs.

-ATC control is garbage compare to FSX.

-UI is pretty lazy when you start working with it.

-Sounds are absolute TRASH. (Same sounds from cell phone version)

-ATC is bugged and keeps repeating the same thing.

-Robotic voices for ATC and pilot (Same ones you hear on dumb youtube videos)

*Runs like crap.

I have a 1080 ti + 8600k oc 5ghz + 32gb ram + SSD install and it runs like S H I T. I can not max this thing out and have to lower graphics to get good fps and it looks like FS2004.

*Plane list is GARBAGE.

they charge 70\$ for the game while giving you a crappy low quality 747-400 + 737-800 + MD-82 and some other gas guzzler proppeler planes. This is ABSOLUTELY UNACCEPTABLE.

This makes you want to spend 100\$ on a single third party add-on plane model.

They are lucky I passed the 2hr mark trying to tweak the game otherwise I would have asked for a refund.

Do yourself a favor and don't buy this game if you have high standards.. Very good DLC buy it!. The content on offer here is non-essential. Cosmetically, all the items look good, but for the same reason that people wear Plate Armour for most of Fable and use Skorm's Bow as soon as they can acquire it: Fable is not built to support choosing equipment for cosmetic value over raw numbers unless you want to make combat last longer than needed or make the game difficult by wearing ineffective armour (Fable 2 only accomplishes this buy essentially removing damage protection and focusing solely on NPC reactions), and unfortunately, by the time you acquire any equipment in this pack, you'll have something worth more, but then you wouldn't expect a fish you can clober villagers to death with to be as powerful as the Solus Greatsword.

The content pack is just that: Weapons and Armour. It adds nothing else. If you didn't pre-order this years ago, this pack is

super fans only, there simply isn't a value proposition there for anyone else.. The whole UI looks like placeholder graphics. The camera controls are dubious at best. The world has this "everything is lit"-feel you get from misused global lightning. Terrain is weird and textures are strange and repeated into infinity. Tower information is lacking and there doesn't seem to be more than three(?) tower models. Menus and transitions are horrific.

"Dear god what unfinished piece of crap have I bought into?"

But then against all hope it turns out the gameplay is solid. The maps are sizeable. Waves are well paced and decently balanced. Game mechanics like the "burning" from the laser tower is great. This is so much more fun than say "Defense Grid 2" that people seems to like so much. A true diamond in the rough.

Crashes early, crashes often. Got in Humble Bundle pack.. This is a really cool fun simple game. I use to play real ping pong when I was a kid growing up so I know how it feels like to play it. The moves and dynamics in the game is excellent, it feels exactly like the real thing. It's a little hard playing against your opponet even in the easy level, but the more you play the more you'll like it, and it's the best little work out you could get in your room with a computer! Highly 5 stars!!! good job :). Great game, but it should have:

- Online multiplayer.
- More minigames.
- An option to skip or increase speed of bots so you won't need to spectate some bots.
- 16:9.. The People are great, and the german voices are great, but the Englis voices do not seem to be working, and is not explained wht clearly in the video, please help and I will make my Comment Positice!. It was definitely worth it for that price. Finished the whole game in 49 minutes.. At the time of writing this review there are achievements in the game but not in Steam. It works as the other mosaic games do with no major difference in the mechanics. Some of the mosaics are horrible looking and some are nice which is par for the course. However at this time two levels do not complete and that means you can't finish the levels in those worlds. In the third world level 57 won't complete which blocks 3 levels. In the 6th and final world level 103 won't complete and that blocks 17 levels. So a total of 20 levels can't be played. I'm not asking for a refund b/c I only paid .49USD and it's not worth the trouble. Because of the broken levels I can't recommend the game unless you are paying a very low price and don't mind not being able to get all the achievements.. This game had a lot of potential, however it's now just abandon-ware. Don't buy it.. Pretty good (ya weeb). The 9 most scariest moments of my life. Never have i been so scared of a teddy bear before!

This game is according to me, totally worth it's money.

For those who want to sit back and relax while letting an innocent soul pees his/her pants while playing the game. This is definitely the game to buy.

I've played it / survived it and i must say it's scary as hell.

Gfx are good and gameplay well..., you basically have to sit upon a bed and try not to die of a heart attack.

Are you too scared to play it yourself but still wanna laugh your♥♥♥♥♥of with somebody else?

Go and check out my gameplay video, you'll be amazed how fastly one can fall onto the floor because of a teddybear..

<https://youtu.be/NrwM-DMU234?t=6m29s>

Got the game for 3\$ and if you wanna get spooked out, or maybe just wanna troll your friends, it's money well spend.

. Blacksea Odyssey feels very familiar and different at the same time. If you're no stranger to Rogue-like games then you'll find yourself right at home. There are many different builds to discover and content to unlock. Keep in mind that at the time of this review the game is Early Access so bugs and changes are to be expected in the upcoming weeks. My overall experience before writing this review (2 hours) has been great. I don't normally prefer the top down look, but the artwork fits the camera angle well. Gameplay is smooth and you feel in total control of all your actions. Finding new runes to upgrade your weapon and ship is always a blast! My most favorite aspect about this game at this very moment has to be the epic boss battles! I won't spoil much about them, but they are most definitely a challenge that feels amazing to overcome. Each run, (so far) if you expect to go all five rounds, should take about 30-50 minutes. This time for a game session is actually pretty perfect for a quick game every now and then.

TL:DR, if you're at all a fan of rogue-likes then give this game a shot. The devs are extremely passionate about this title so you'll have no worries of lack of feedback and content as this game progresses. Looking forward to checking out more new characters and bosses soon!

Check out my first look here: <https://www.youtube.com/watch?v=MB3TW3CNJGI>

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